

FIG. 1

Parts List

| KEY | GP(PART) GR(DESIGNATION) |               | LEVEL |
|-----|--------------------------|---------------|-------|
| 100 | 100 Base Tray, Feeder    |               | 1     |
| 200 | Top Cover                | Cover, Button | 2     |
| 300 | Panel                    | Panel         | 2     |

FIG. 2

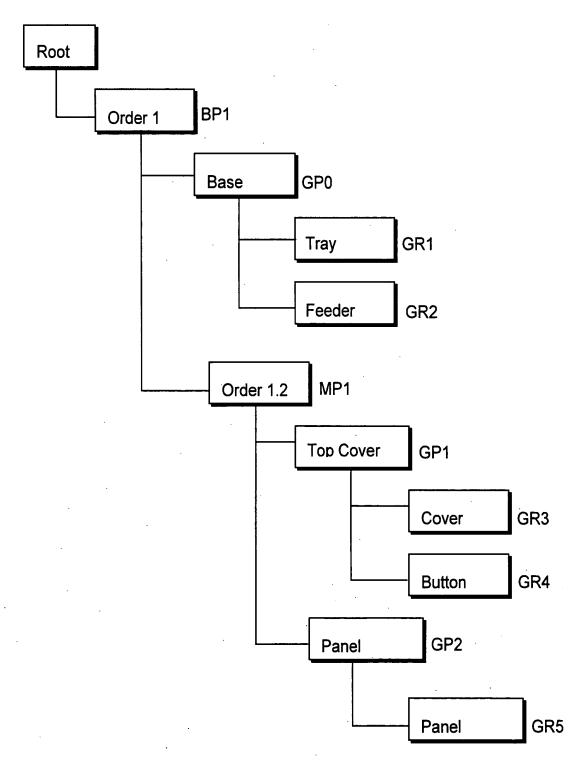


FIG. 3

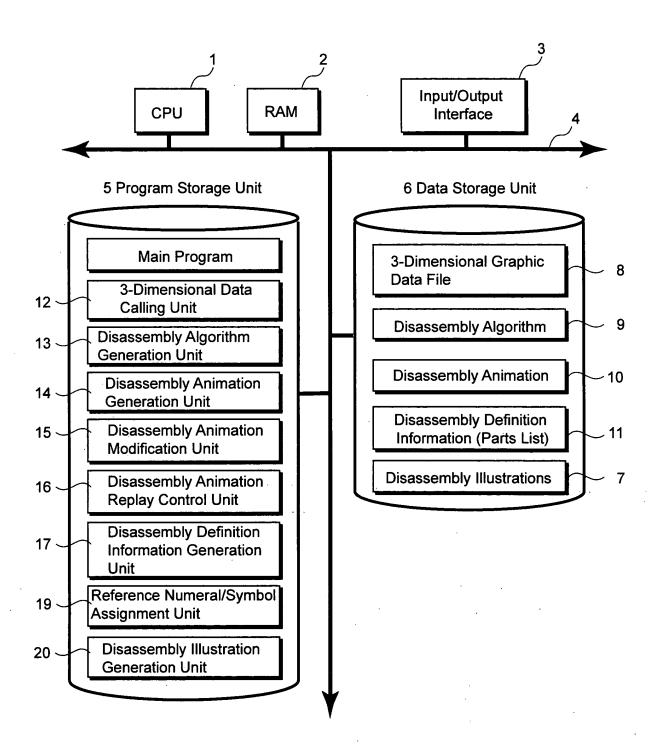


FIG. 4

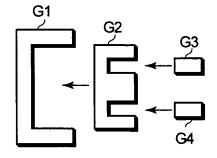


FIG. 5A

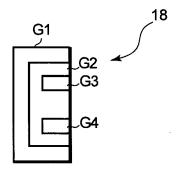


FIG. 5B

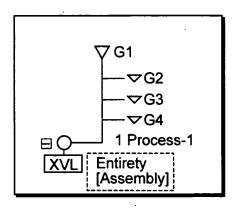


FIG. 6A

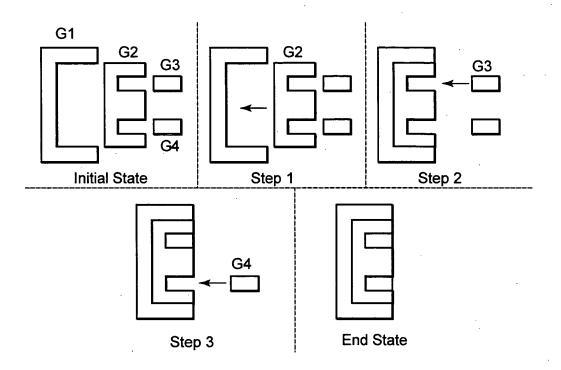


FIG. 6B

| Process   | Operation |
|-----------|-----------|
| Process-1 | Step 1    |
|           | Step 2    |
|           | Step 3    |

FIG. 6C

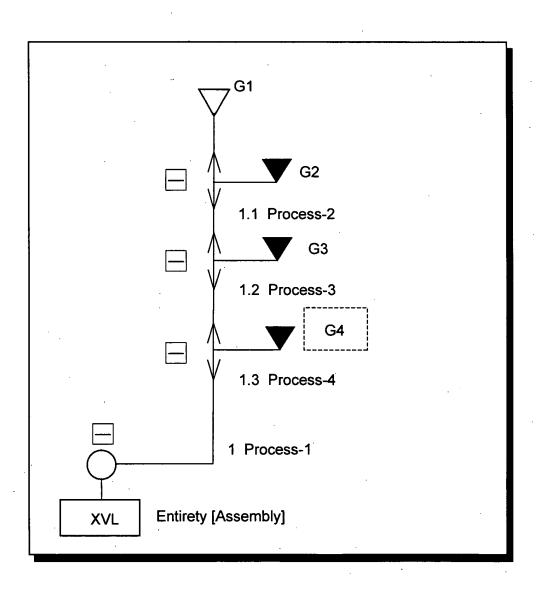


FIG. 7A

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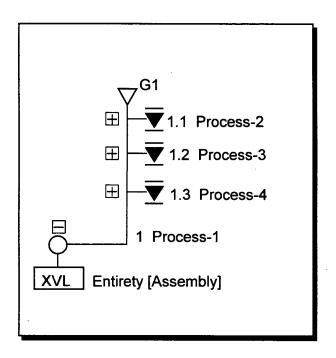


FIG. 7B

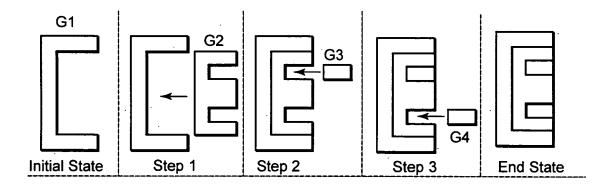


FIG. 7C

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| Prod      | Operation |        |
|-----------|-----------|--------|
| Process-1 | Process-2 | Step 1 |
|           | Process-3 | Step 2 |
|           | Process-4 | Step 3 |

FIG. 7D

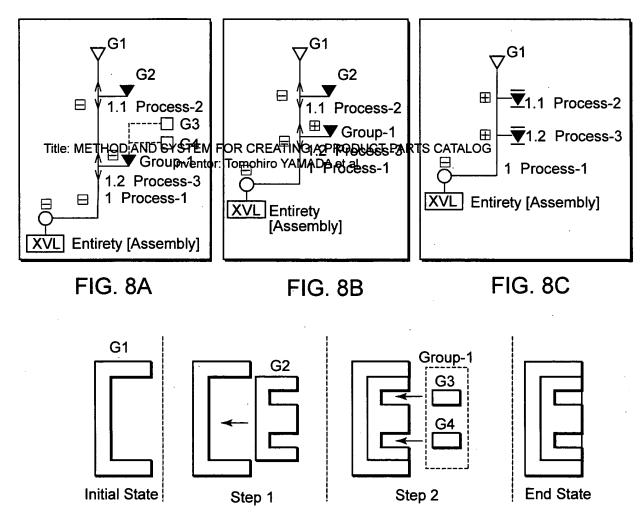


FIG. 8D

| Proc      | Operation |        |
|-----------|-----------|--------|
| Process-1 | Process-2 | Step 1 |
|           | Process-3 | Step 2 |

FIG. 8E

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Parts List

| KEY | GP(PART) | GR(DESIGNATION) | LEVEL |
|-----|----------|-----------------|-------|
| 1   | G1       | G1              | 1     |
| 2   | G2       | G2              | 2     |
| 3   | Gp1      | G3, G4          | 2     |

FIG. 8F

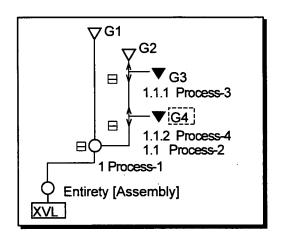
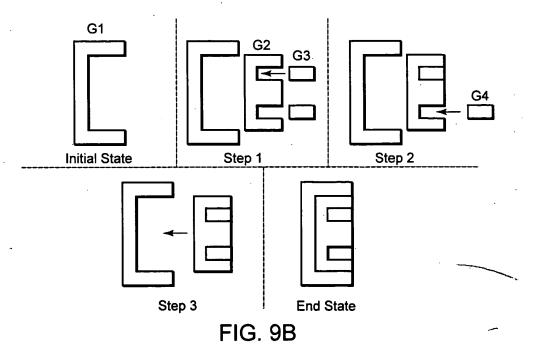


FIG. 9A



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|           | Operation |           |        |
|-----------|-----------|-----------|--------|
| Process-1 | Process-2 | Process-3 | Step 1 |
| 1100035-1 |           | Process-4 | Step 2 |
|           | Step 3    |           |        |

FIG. 9C

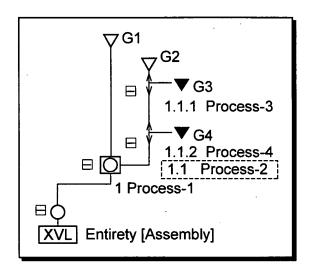


FIG. 10A

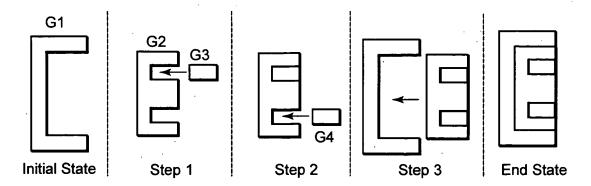
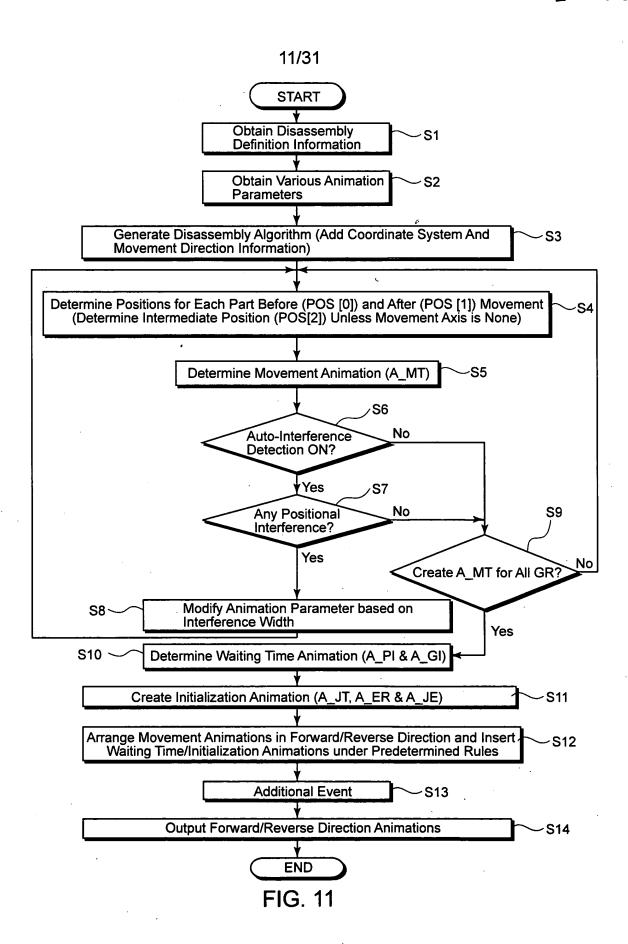


FIG. 10B



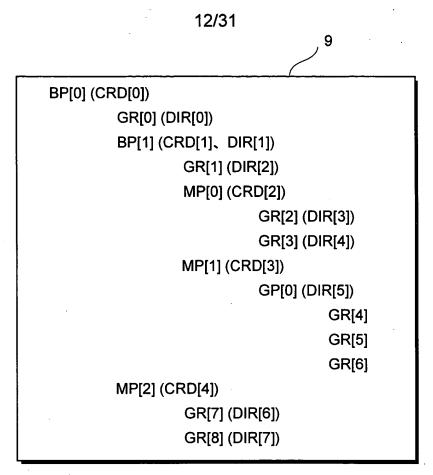


FIG. 12

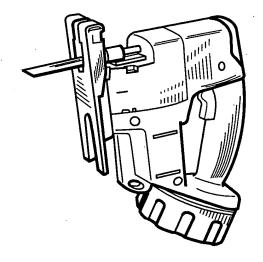


FIG. 13

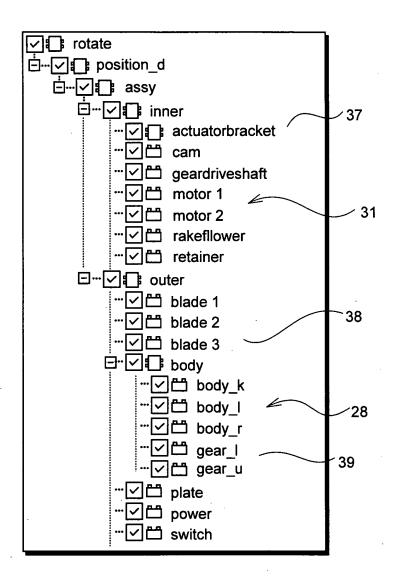


FIG. 14

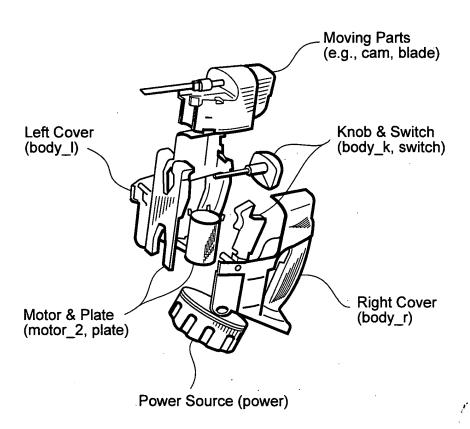


FIG. 15

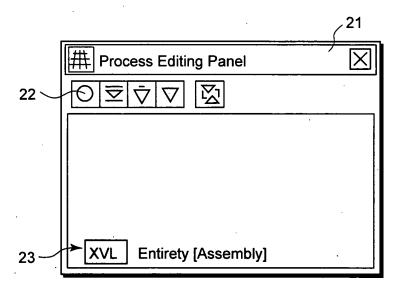


FIG. 16

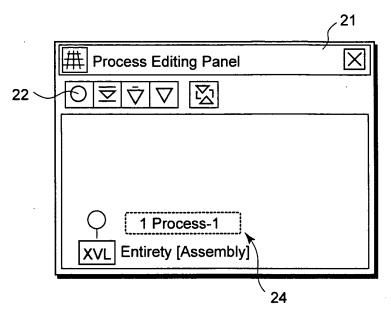


FIG. 17

|   |                |                  |           | 26 |  |  |
|---|----------------|------------------|-----------|----|--|--|
| Process Properties                                  |                |                  |           |    |  |  |
| System Process Animation Custom Element Information |                |                  |           |    |  |  |
| User ID   | saw assem      | bly              |           |    |  |  |
| Туре  | Basic Proces   | SS               |           |    |  |  |
| Man-Hour  |                | ····             |           |    |  |  |
| Comment   | XVL Studio F   | Process Design O | ption     |    |  |  |
|   | Tutorial for E | ntire Saw Assemb | oly .     |    |  |  |
|   |                |                  |           |    |  |  |
|   |                |                  |           |    |  |  |
|   |                |                  |           | ▼  |  |  |
|   | ОК             | Cancel           | Apply (A) |    |  |  |

FIG. 18

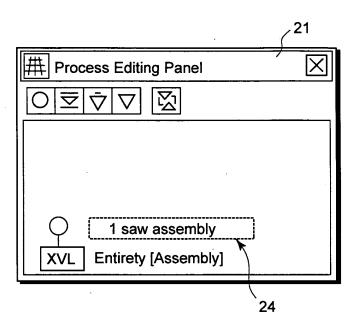


FIG. 19

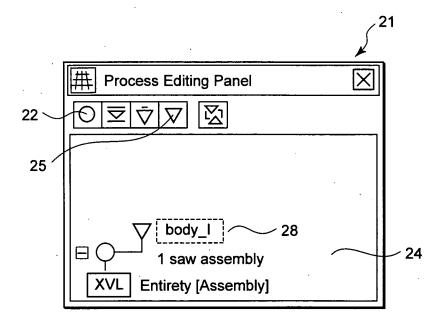


FIG. 20

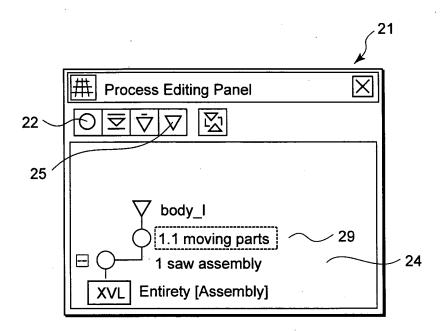


FIG. 21

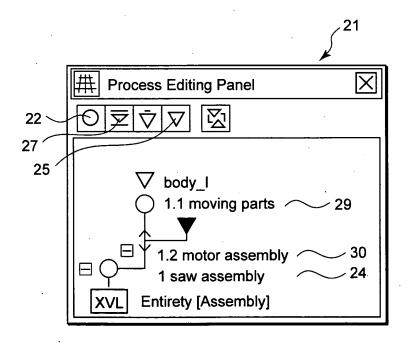


FIG. 22

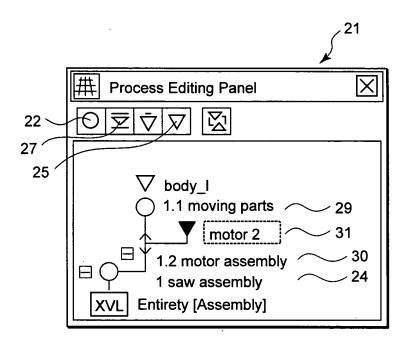


FIG. 23

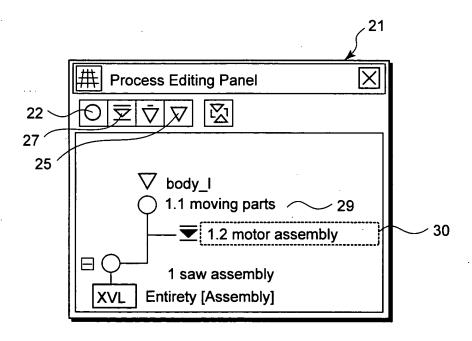


FIG. 24A

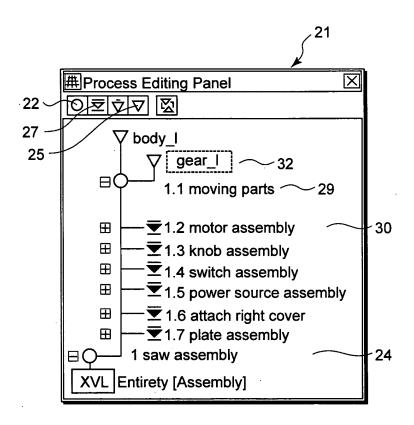
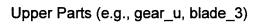
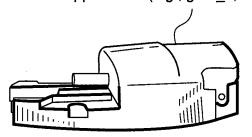


FIG. 24B

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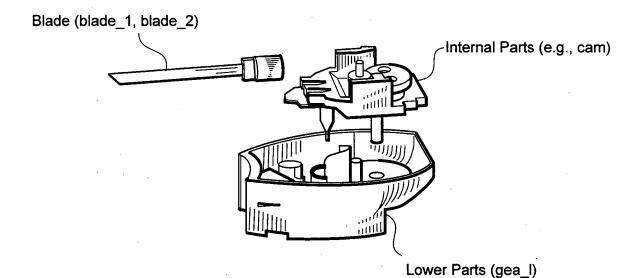


FIG. 25

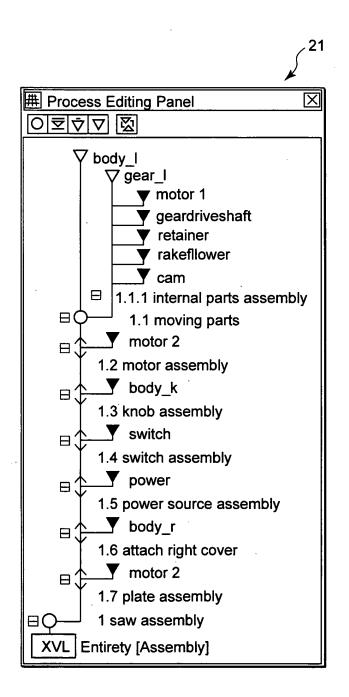


FIG. 26

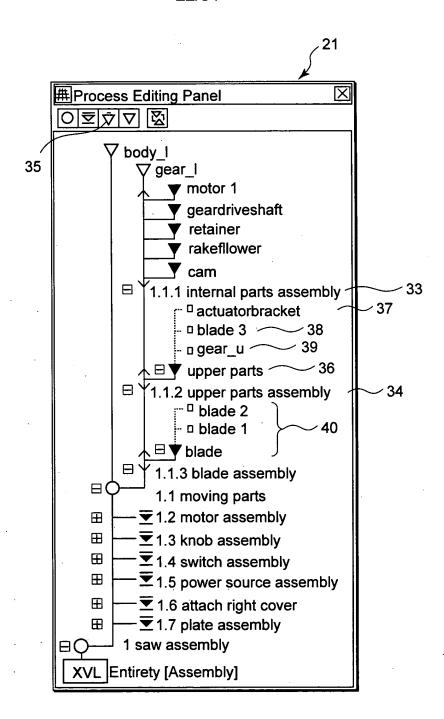


FIG. 27

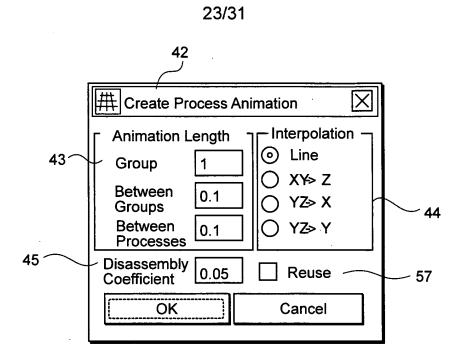


FIG. 28

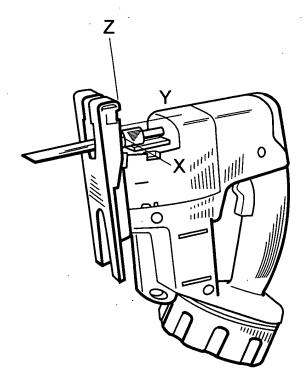


FIG. 29

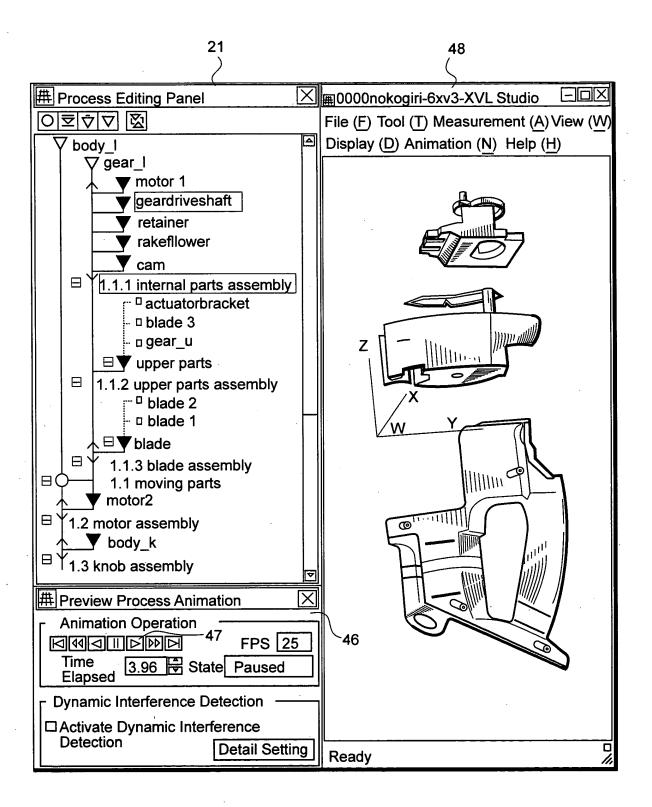


FIG. 30

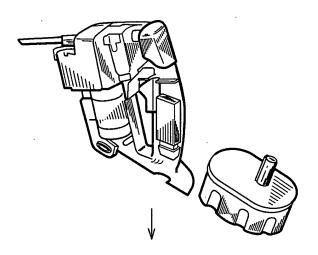


FIG. 31A

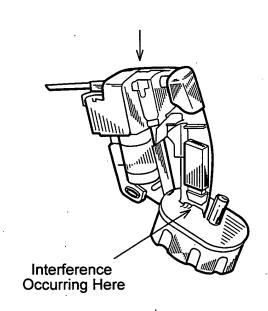


FIG. 31B

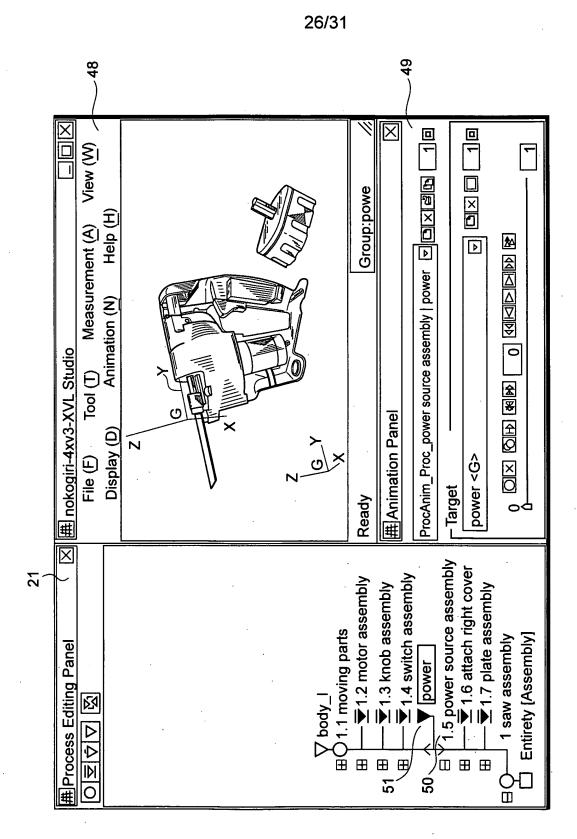


FIG. 32

|  | 49  |
|--|---|
| Animation Panel                                      | $\boxtimes$   |
| ProcAnim_Proc_power source assembly                  | / power ▼□×200 10                                   |
| Target   |   |
| power <g></g>  |   |
|  |   |
| Check, Change and Create<br>Keyframe at Current Time | Proceed to Next Keyframe  Back to Previous Keyframe |

FIG. 33

| ☐ Group (ProcCam-0) Keyframe Properties at 0 Sec  ☐ |                            |          |       |     |       |       |              |          |
|---|----------------------------|----------|-------|-----|-------|-------|--------------|----------|
| Enat  | Enabled Drag Initial Value |          |       |     |       |       | 中国           |          |
| $ \mathbf{\nabla} $                                 | Movement                   | □ x      | 0     | Y   | -35   |       | z [-6        | 50       |
| $\overline{\mathbf{Q}}$                             | Rotation                   | $\Box x$ | 0     | Υ   | 0     | 2     | z <u> o</u>  |          |
| $\Box$  | Scale                      | $\Box x$ | 0     | Υ   | 1     | 2     | z <u>  1</u> |          |
|   |                            |          |       |     |       |       |              |          |
|   |                            |          | -     |     |       | Cente | er of        | Rotation |
|   |                            |          | L     | ] [ | Apply |       | Drag         | g        |
|   | Display State              |          | ONOOF | F[  | ОК    | (     | Cano         | el       |
|   |                            |          |       |     |       |       |              |          |

FIG. 34

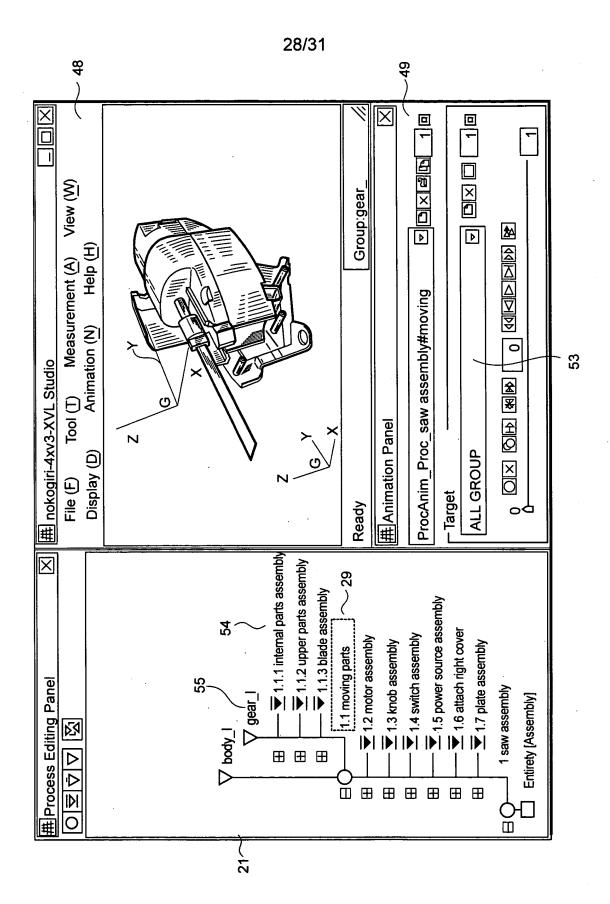
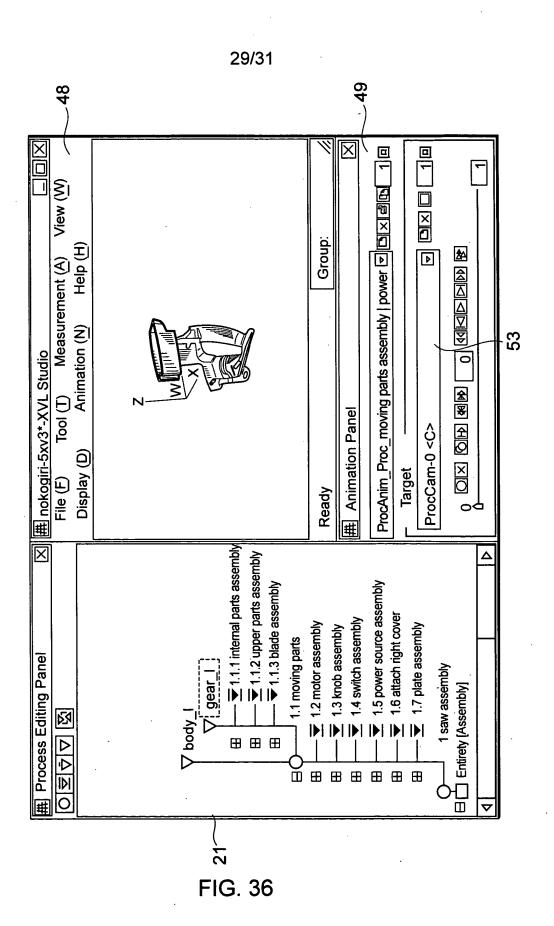


FIG. 35



| # Camera (ProcCam-0) Keyframe Properties at 0 Sec |            |             |           |   |            |      |           |
|---|------------|-------------|-----------|---|------------|------|-----------|
| Enabled Drag Initial Value                        |            |             |           |   |            |      |           |
| $\square$   | Position   | $\square X$ | 742.377   | Υ | -254.567   | Z    | 190.789   |
| - ☑   | Attitude   | □н          | 67.281987 | Р | 21.709018  | В    | 5.4884156 |
|   |            |             |           |   |            |      |           |
| abla  | Distance   |             | 845.245   |   |            |      | !         |
| abla  | View Angle |             | 45        |   | View Opera | tion | 1         |
|   |            |             |           | ╟ | Apply      | uom  | Drag      |
| abla  | Use        |             | ON@OFF    | : | OK         |      | Cancel    |
|   |            |             |           | _ |            |      | -         |

FIG. 37

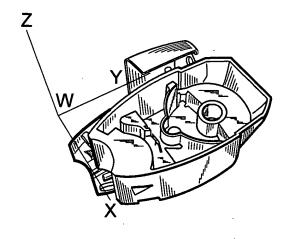


FIG. 38

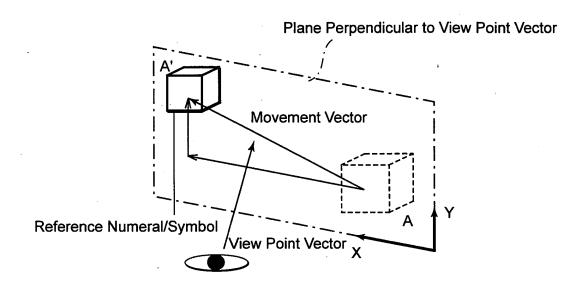


FIG. 39